

### Does Parking Matter in Routing for Last-Mile Deliveries?

#### Ann Melissa Campbell

Department Executive Officer, Hanson Family Chair Department of Business Analytics Tippie College of Business

Work co-authored with Sara Reed and Barry Thomas

# Parking in last-mile delivery

- Much of the existing academic work
  ignores parking
  Think TSP, VRP
- → But parking is a time-consuming part of the driver's day
- In urban environments in the United States, the average time to find parking is 9 minutes.
- Parking decisions related to decision of where to walk vs. drive



### In literature



- Optimization Decisions:
  - Partition customers into service sets for walking
  - Choose parking location in each customer service set
  - Determine driving and walking routes
- Objective value: For  $0 \le \alpha \le 1$ :

 $\alpha$  ·Driving Time +  $(1 - \alpha)$  · Walking Time

Martinez-Sykora, Antonio, et al. "Optimised solutions to the last-mile delivery problem in London using a combination of walking and driving." Annals of Operations Research 295.2 (2020): 645-693.



### In practice



#### At UPS, the Algorithm Is the Driver

https://www.wsj.com/articles/at-ups-the-algorithm-is-the-driver-1424136536

- Decision support is often in the form of a TSP solution
- Decision of where to park and walk made by the driver





### **Delivery with parking**





































- Single vehicle with a delivery person
- Delivery person can return to vehicle and reload or drive
- Loading time per package f
- Delivery person has capacity q
- Decisions
  - Where to drive, park, and walk
- Goal: Minimize the completion time of the tour



 $x_{ik} = 1$  if the delivery person drives from *i* to *k* and parks at *k*  $y_{ij} = 1$  if the delivery person serves customer set  $\sigma_j$  while parked at *i* 

$$\min \sum_{i \in \overline{C}} \sum_{k \in \overline{C} \setminus \{i\}} x_{ik} d_{ik} + \sum_{i \in C} \sum_{\sigma_j \in S} y_{ij} (w_{ij} + f_j)$$



 $x_{ik} = 1$  if the delivery person drives from *i* to *k* and parks at *k*  $y_{ij} = 1$  if the delivery person serves customer set  $\sigma_j$  while parked at *i* 



 $x_{ik} = 1$  if the delivery person drives from *i* to *k* and parks at *k*  $y_{ij} = 1$  if the delivery person serves customer set  $\sigma_j$  while parked at *i* 



$$d_{ik} = \begin{cases} D(i,k) + p & \text{if } k \neq 0\\ D(i,k) & \text{if } k = 0 \end{cases}$$



 $x_{ik} = 1$  if the delivery person drives from *i* to *k* and parks at *k*  $y_{ij} = 1$  if the delivery person serves customer set  $\sigma_j$  while parked at *i* 



Time spent driving and parking Time spent serving sets of customers: (parking only at customers) walking + loading packages

$$d_{ik} = \begin{cases} D(i,k) + p & \text{if } k \neq 0\\ D(i,k) & \text{if } k = 0 \end{cases}$$



### **Variable Reduction**

→We can reduce y variables by decomposing sets

- Singleton sets for customers where parking occurs (Corollary 1)
- Sets with only **walking** customers (Corollary 2)
- Our set of improvements allow us to solve instances with 50 customers within a few hours



### **Benchmarks**

- → Ignore parking time: Solve the CDPP with p = 0.
  - Let z be the optimal value.
  - Let n be the number of parking spots in the optimal solution.
  - "Realized" completion time of the delivery tour =  $z + n \cdot p$



### **Benchmarks**

- → Ignore parking time: Solve the CDPP with p = 0.
  - Let *z* be the optimal value.
  - Let *n* be the number of parking spots in the optimal solution.
  - "Realized" completion time of the delivery tour =  $z + v \cdot p$
- Transformed TSP: Fix the order of customer service using TSP solution. Optimally solve for where to park (practice).



## **Benchmarks**

- → Ignore parking time: Solve the CDPP with p = 0.
  - Let *z* be the optimal value.
  - Let v be the number of parking spots in the optimal solution.
  - "Realized" completion time of the delivery tour =  $z + v \cdot p$
  - Captures walking vs. driving
- →Transformed TSP: Fix the order of customer service using TSP solution. Optimally solve for where to park (practice).
- →Relaxed Martinez-Sykora et al. (2020): Uses M-S objective with α (literature).



# **Experimental Design**

#### → Parameters:

- Counties from Illinois (USDA)
  - Urban: Cook
  - Suburban: Adams
  - Rural: Cumberland

#### Location-dependent parking times:

- Urban: p = 9 minutes
- Suburban: p = 5 minutes
- Rural: p = 1 minute
- Capacity of the delivery person: q = 3 packages\*
- Loading time per package: f = 2.1 minutes\*

\* ="Understanding the impact of e-commerce on last-mile light goods vehicle activity in urban areas: The case of London", Transportation Research Part D



### Percent increase in service time above CDPP





### Impact of varying parking times - urban



Search time for parking p



## **Does parking matter?**

- Yes, parking matters. Particularly outside of rural environments.
- Outside of rural environments, longer search times for parking changes the structure of the solutions.
- We also propose a two-echelon locating-routing heuristic finds high quality solutions quickly for larger n or q



### What's next?

- Stochastic "cruising" for parking spots
- → Policies for loading zones, parking strategy questions
- Considering parking is a rich research area for last-mile





### **Parking matters!**



#### ann-campbell@uiowa.edu @anncampbelliowa



**Does Parking Matter? The Impact of Search Time for Parking on Last-Mile Delivery Optimization** Sara Reed, Ann Melissa Campbell, and Barrett W. Thomas

Preprint available on arXiv: https://arxiv.org/abs/2107.06788